J.B.A.M: Junior Bad Ass Machinist (CNC)



Are you – or do you want to be - a **bad ass** machinist who gets a kick out of massive structures, extreme speeds, chips the size of baseballs and large CNC machinery with over 3000 ft.lbs of torque ??

We're looking for manufacturing ninjas, energetic individuals who are <u>not</u> interested in making small parts, or boring production runs. Problem solvers, builders, creative minds who like to MAKE stuff. BIG, COMPLEX, EXCITING metal structures.

YOU bring the can-do attitude and high personal drive, M&F provides the kick-ass work environment, training and an equally bad ass compensation package and career path.

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The Bad Ass Junior CNC Machinist enjoys cutting metal. Lots of it. You work closely with programmers, senior machinists and shop leads to implement kick ass machining strategies. You enjoy learning new technologies and want to know how to make big, complex metal structures fast and accurately. You want to build a career in metal manufacturing. Career growth possibilities include positions in machining, including CAD/CAM programming.

Essential Functions

- Interpret 2D blue prints and tolerancing
- Use of M-code and G-code
- 3 and 4 axis milling
- Cutting tool and workholding fixture setup

Competencies/Experience

- "Can Do" attitude, Thorough and Accurate, Team Player
- 2years experience as a machinist or equivalent technical background

Position Type / Expected Hours of Work

This is a full-time position.

Typical work hours are Monday through Friday, 6:00 a.m. to 2:30 p.m., 1st shift, or Monday through Thursday 2pm-midnight (4x10), 2nd shift, for a total of 40 hours per week.

Overtime may be required occasionally.